

## Angles from Spin Matrices

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October 1996

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**U.S. Department of Energy**

USDOE Office of Science (SC)

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*Spin Note*

AGS/RHIC/SN No. 039

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October 8, 1996

# ANGLES FROM SPIN MATRICES \*

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October 1, 1996

## 1. Introduction

In spin tracking <sup>1</sup> we use  $3 \times 3$  matrices. The spin is represented by a three dimensional real unitary vector. Spin matrices can be build from a theoretical expression <sup>2</sup> or from a magnetic field map of the magnetic device in consideration. For a helical snake, an expression for the matrix derived from a synthetic field <sup>3</sup> to zeroth order was given in Ref. <sup>4</sup>.

We want to review briefly how a spin rotation matrix is constructed, to find handy expressions for the spin precession and spin flip angle and the orientation of the spin precession axis, to be used in tracking.

## 2. Rotation in Ordinary Space

A vector  $\vec{S}$  rotates (precesses) around a fixed direction  $\vec{b}$  in the ordinary cartesian space. The instantaneous variation of the vector  $d\vec{S}$  is perpendicular to  $\vec{b}$ .  $\vec{S}$  forms with  $\vec{b}$  a constant angle. We write this condition as

$$\frac{d\vec{S}}{d\psi} = \vec{S} \times \vec{b} \quad (1)$$

where  $\psi$  is some angle. By performing the vector product in Eq. (1), the equation can be written explicitly as

$$\frac{d\vec{S}}{d\psi} = \hat{i}(S_1 b_3 - S_3 b_2) + \hat{j}(S_3 b_1 - S_1 b_3) + \hat{k}(S_1 b_2 - S_2 b_1) \quad (2)$$

with  $\hat{i}, \hat{j}, \hat{k}$  three unitary vectors directed along the cartesian axes.  $b_1, b_2, b_3$  and  $S_1, S_2, S_3$  are the components of the two vectors along the axes, respectively.

Performing a second derivative on Eq. (1), using the equation again and doing a little algebra, obtain

$$\vec{S}'' = -\omega^2 \vec{S} + \vec{b}(\vec{b} \cdot \vec{S}) \quad (3)$$

with the definition

$$\omega^2 = b_1^2 + b_2^2 + b_3^2 \quad (4)$$

The dot product in Eq. (3) is a constant -indeed it gives the angle between  $\vec{S}$  and  $\vec{b}$ . This can be explicitly verified by a non believer by performing the derivative and

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\*Work performed under the RIKEN Eminent Scientist Invitation Program

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substitute the expression for  $\vec{S}'$  from Eq. (2). Let's see:

$$\begin{aligned} K &= \vec{b} \cdot \vec{S} \\ K' &= b_1 S'_1 + b_2 S'_2 + b_3 S'_3 \\ &= b_1(S_1 b_3 - S_3 b_2) + b_2(S_3 b_1 - S_1 b_3) + b_3(S_1 b_2 - S_2 b_1) = 0 \\ K &= \text{const.} \end{aligned}$$

Write again Eq. (3) as follows

$$\vec{S}'' + \omega^2 \vec{S} = \vec{P} \quad (5)$$

It is a vector equation, equivalent to three scalar equations, all formally identical. Only the constant term on the r.h.s. is different from equation to equation. This term is  $\vec{P} = K\vec{b}$ . The general integral of Eq. (5) can be written as follows

$$\vec{S} = \vec{P} + \vec{Q} \sin \varphi + \vec{R} \cos \varphi \quad (6)$$

with the precession angle  $\varphi = \omega \Delta \psi$

The three constant vectors  $\vec{P}, \vec{Q}, \vec{R}$  can be found from the initial conditions. This done, the general solution can be written

$$\vec{S} = \vec{S}_0 + \vec{S}''_0 \frac{1 - \cos \varphi}{\omega^2} + \vec{S}'_0 \frac{\sin \varphi}{\omega} \quad (7)$$

Let us now write the three components of the solution, and make it in a matrix form. The matrix connects the components of the vector before and after the rotation. The matrix  $R$  is given in Ref. <sup>2</sup>. It can be written as the sum of a unitary matrix  $I$ , a symmetric matrix  $W$  and an anti symmetric matrix  $A$  as follows

$$R = I \cos \varphi + W \frac{1 - \cos \varphi}{\omega^2} + A \frac{\sin \varphi}{\omega} \quad (8)$$

The individual matrices are

$$W = \begin{pmatrix} b_2^2 & b_1 b_2 & b_1 b_3 \\ b_2 b_1 & b_2^2 & b_2 b_3 \\ b_3 b_1 & b_3 b_2 & b_3^2 \end{pmatrix}, \quad A = \begin{pmatrix} 0 & b_3 & -b_2 \\ -b_3 & 0 & b_1 \\ b_2 & -b_1 & 0 \end{pmatrix} \quad (9)$$

### 3. Case of Spin Rotation

The vector  $\vec{S}$  is now a spin vector and the environment is an accelerator. Make the usual convention for accelerator coordinates and take as axis No. 1 the radial axis ( $x$ ), as axis No. 2 the vertical axis ( $y$ ), and as axis No. 3 the longitudinal axis ( $z$ ). The Spin precesses around some effective magnetic field in each element of the machine. The theory <sup>2</sup> based on the BMT equation for the spin, shows how the components of the vector  $\vec{b}$  are related to the field and to the energy of the particle.

An important angle is the spin flipping angle  $\mu$ , i.e. the angle formed between the final  $\vec{S}_1$  and initial  $\vec{S}_0$  orientation of the spin. The absolute value of this angle can be calculated from the scalar product

$$\cos \mu = \vec{S}_1 \cdot \vec{S}_0 \quad (10)$$

By definition the spin flipping angle cannot be larger than  $\pi$ .

Let us also define two angles for the orientation of  $\vec{b}$  as follows. The latitude  $\theta$  is the angle between the vector and the horizontal  $x, z$  plane. The azimuth  $\phi$  is the angle formed by the projection of  $\vec{b}$  on the horizontal plane with  $z$ . For instance, the axis of a Siberian snake for RHIC is located in the horizontal plane  $\theta = 0$  and forms with  $z$  an angle of  $\pm 45^\circ$

A spin rotation is defined by three angles,  $\mu, \theta, \phi$ . We want to derive them from the elements of any spin matrix, e.g. a matrix calculated from a field map. Using the latitude and azimuth, the components of the precession axis are

$$\begin{aligned} b_1 &= \omega \cos \theta \sin \phi \\ b_2 &= \omega \sin \theta \\ b_3 &= \omega \cos \theta \cos \phi \end{aligned} \quad (11)$$

To write an explicit expression for the matrices of Eq. (8) let us use some compact notation

$$\begin{aligned} c &= \cos \varphi & u &= \cos \theta & p &= \cos \phi \\ s &= \sin \varphi & v &= \sin \theta & q &= \sin \phi \end{aligned} \quad (12)$$

and write

$$W = \begin{pmatrix} u^2 q^2 & uvq & u^2 pq \\ (.) & v^2 & vvp \\ (.) & (.) & u^2 p^2 \end{pmatrix}, \quad A = \begin{pmatrix} 0 & up & -v \\ -(.) & 0 & uq \\ -(.) & -(.) & 0 \end{pmatrix} \quad (13)$$

Explicit expressions of the matrix elements are

$$\begin{aligned} R_{11} &= c + u^2 q^2 (1 - c) & R_{12} &= u [vq(1 - c) + p] & R_{13} &= u^2 pq(1 - c) - vs \\ R_{21} &= u [vq(1 - c) - ps] & R_{22} &= c + v^2 (1 - c) & R_{23} &= u [vp(1 - c) + qs] \\ R_{31} &= u^2 pq(1 - c) + vs & R_{32} &= u [vp(1 - c) - qs] & R_{33} &= c + u^2 p^2 (1 - c) \end{aligned} \quad (14)$$

The angles can be calculated by combining the matrix elements in many different ways. Not all combinations are suitable for computers in all cases. In our case, with a precession axis on the horizontal plane,  $v \approx 0$ , and the total precession angle  $\approx 180^\circ$ , or  $s \approx 0$ , one should avoid all expressions that carry  $v$  or  $s$  in the denominator.

A suitable chain of calculation is

$$\begin{aligned} \tan 2\phi &= \frac{2W_{13}}{W_{33} - W_{11}} \\ \tan 2\theta &= -\frac{A_{12}A_{13} \sin \phi}{A_{12}A_{23} - A_{13}^2 \sin \phi \cos \phi} \\ \cos \varphi &= \frac{A_{12}A_{23}}{W_{13} - 1} \\ \cos \mu &= (\vec{R}\vec{S}_0) \cdot \vec{S}_1 \end{aligned}$$

Note that the use of the arctan function<sup>†</sup> in the calculation of the axis angles allows one to find the angles in the full circle  $0^\circ - 360^\circ$ , while the precession angle  $\varphi$  will be only defined between  $0^\circ$  and  $180^\circ$ . It is also useful to note that if the initial orientation of the spin is  $(0, 1, 0)$  (vertical), we obtain

$$\cos \mu = W_{22}$$

#### 4. Particular Cases

If the axis of precession lies in the horizontal plane, the matrices of Eq. (9) become

$$W = \frac{1}{2} \begin{pmatrix} 1 - \cos 2\phi & 0 & \sin 2\phi \\ 0 & 0 & 0 \\ \sin 2\phi & 0 & 1 + \cos 2\phi \end{pmatrix}, \quad A = \begin{pmatrix} 0 & \cos \phi & 0 \\ -\cos \phi & 0 & \sin \phi \\ 0 & -\sin \phi & 0 \end{pmatrix} \quad (15)$$

In this case, the vertical ( $y$ ) component of the spin  $\vec{S}$  is not affected by the  $W$  or  $A$  matrices, but only by the term  $I \cos \mu$  in Eq. (8).

If, moreover, the axis is at  $\phi = 45^\circ$  or  $= 180^\circ + 45^\circ$ , we have

$$W = \frac{1}{2} \begin{pmatrix} 1 & 0 & 1 \\ 0 & 0 & 0 \\ 1 & 0 & 1 \end{pmatrix}, \quad A = \pm \frac{1}{\sqrt{2}} \begin{pmatrix} 0 & 1 & 0 \\ -1 & 0 & 1 \\ 0 & -1 & 0 \end{pmatrix}$$

and if the axis is at  $\phi = -45^\circ$  or  $= 180^\circ - 45^\circ$

$$W = \frac{1}{2} \begin{pmatrix} 1 & 0 & -1 \\ 0 & 0 & 0 \\ -1 & 0 & 1 \end{pmatrix}, \quad A = \pm \frac{1}{\sqrt{2}} \begin{pmatrix} 0 & 1 & 0 \\ -1 & 0 & -1 \\ 0 & 1 & 0 \end{pmatrix}$$

Finally, for a  $\mu = 180^\circ$  flipping, with axis in the horizontal plane, at  $\pm 45^\circ$ , or  $\mp 135^\circ$ , respectively (RHIC snakes), it is

$$R = \begin{pmatrix} 0 & 0 & \pm 1 \\ 0 & -1 & 0 \\ \pm 1 & 0 & 0 \end{pmatrix}$$

#### 5. References

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3. J.P.Blewett and R.Chasman *Orbits and Fields in the Helical Wiggler*. J. Ap. Phys. 48 (1977) p.2692
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<sup>†</sup>function atan2, in Fortran